Nintendo EmuMovies

F-ZERO X

OPERATION CARD

NINTENDO64

For more information on how to operate or game contents, please read the instruction manual. Also, please store this Operation Card safely with your Game Pak.

START / Pause
Adjust machine settings or replay a race when paused.

R Button → Slide right
R + : Slide turn right

R + : Drift turn left

C LEFT: Switch between lap display and course radar (three- and four-player VS mode only)

C UP/RIGHT: Switch camera angles

C DOWN: Air brake

Z Button: Slide left
Z + : Slide turn left

Z + : Drift turn right

B Button: Boost
Boost can be used on the second lap. Press the B Button while holding the A Button and your speed will instantly increase, while your energy decreases.

A Button: Accelerate

Z Z : Z twice (tap) — Side attack left

R R : R twice (tap) — Side attack right

Hold R + Z & tap Z twice or Hold Z + R & tap R twice

R + Z & Z

Z + R & R

: Spin attack

Control Stick: Steer
Tilt the Control Stick for tighter turns.

During a jump
Tilt forward to increase speed (flying distance will be shorter).

Tilt backward to fly farther (speed will not be as great).

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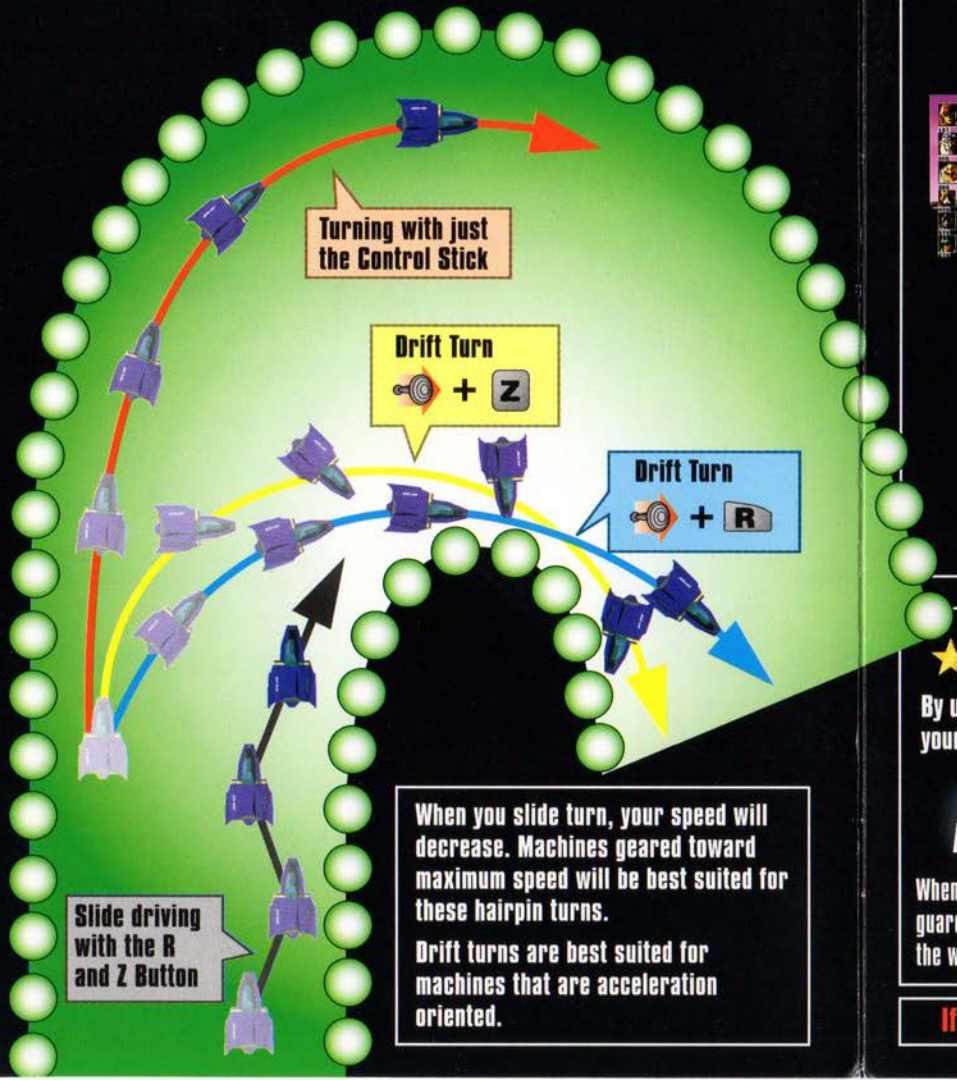
Driving with the R and Z Button

Some curves are too sharp to take with just the Control Stick. Try using the slide or drift turns.



When you slide turn, your speed will decrease. Machines geared toward maximum speed will be best suited for these hairpin turns.

Drift turns are best suited for machines that are acceleration oriented.

Switching camera angles

Press the C Button to select from four different camera angles.

Pressing and holding the C Button will allow you to check behind you.

★★★ Attacking a Rival Machine ★★★

By using a side or spin attack, you can obstruct other rivals without damaging your machine. This technique is very effective in Death Race or VS mode.

Side Attack

When an opponent is driving near a guard rail, use the side attack to make the width smaller.

Spin Attack

Use the spin attack when there is no guard rail to push your opponent off the course.

If you cause your rival to retire, your energy will slightly recover.